Listing of The Claims

Below is a complete listing of the claims as currently pending:

1-13. Cancelled

14. (Currently amended) An apparatus comprising:

a storage medium having stored thereon a plurality of programming instructions, which when executed cause designed to enable a media player of the apparatus to provide a media player equipped to

receive an identifier of a graphical display object,

retrieve default definition data of a class related to the graphical display object, the class default definition data having default values for a first plurality of elements of the graphical display object,

retrieve custom definition data related to the graphical display object, the custom definition data having custom values for a second plurality of elements of the graphical display object, one or more of the first and second elements being the same elements,

build the graphical display object based first, on the custom values of the second plurality of elements and then, on the default values of the first plurality of elements that are not included among the second plurality of elements; and receive a default class definition and a first class member definition, extract first data relating to a graphical display object associated with the media player from the default class definition, extract second data relating to the

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graphical display object from the first class member definition, and determine third data representing only differences between the extracted first and second data, and

build the graphical display object by overriding at least a portion of at least one of the first and second data with the third data; and a processor communicatively coupled to the storage medium to execute the programming instructions.

15. (Currently amended) An <u>method</u>apparatus comprising:

a storage medium having stored thereon a plurality of programming instructions, which when executed by a processor operate to provide a media player to:

receiving by a media player operating on an electronic device, an identifier of a graphical display object;

retrieving by the media player, default definition data of a class related to
the graphical display object, the class default definition data having default
values for a first plurality of elements of the graphical display object;

retrieving by the media player, custom definition data related to the graphical display object, the custom definition data having custom values for a second plurality of elements of the graphical display object, one or more of the first and second elements being the same elements; and

building by the media player, the graphical display object based first, on the custom values of the second plurality of elements and then, on the default

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values of the first plurality of elements that are not included among the second

plurality of elements.

receive class definitions including a default class definition and a first class

member definition;

extract first data relating to a graphical display object associated with the media

player from the default class definition, extract second data relating to the graphical

display object from the first class member definition, and determine third data

representing only differences between the extracted first and second data; and

build the graphical display object by overriding at least a portion of at least one of

the first and second data with the third data.

16.-24. Cancelled

25. (Previously presented) The apparatus of Claim 14, wherein the graphical display

object relates to a graphical user interface object.

26. (Currently amended) The apparatus of Claim 25, wherein the graphical user

interface object includes at least-one or more selected from the group consisting of

programmable-buttons, default buttons, windows, menus, and touch sensitive screens.

27. Cancelled.

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28. (Currently amended) The <u>methodapparatus</u> of Claim 15, wherein the graphical display object relates to a graphical user interface object.

29. (Currently amended) The <u>methodapparatus</u> of Claim 28, wherein the graphical user interface object includes at least one <u>or more selected from the group consisting</u> of <u>programmable</u> buttons, <u>default buttons</u>, windows, menus, and touch sensitive screens.

30.-33. Cancelled

34. (Currently amended) The <u>apparatus</u>method of claim 14, wherein the media player is an audio player.

35. (Previously presented) The method of claim 15, wherein the media player is an audio player.

36. -37. Cancelled

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